

Notes for the revised version of the Swindid 1944 Fictional Timetable produced by Lyn Greenwood, October 2017.

This revised timetable is based on the original produced in April 2014 by Hotwellian to whom many thanks are due for all the hard work that must have been involved in its creation. It has been upgraded to work with the Loader version of the sim and also very heavily modified.

All trains are now loco hauled (steam) except those on the Swindon - Gloucester service, which use an Auto-train so that Platform 2 at Swindon can be used. This means there are more Run-Rounds to handle at Swindon and some have quite tight timings.

Note that Up Mail trains use Platforms 1 & 3 at Swindon, not the PCL platform, which is only used by Down Mail trains.

Bi-directional working ('Bang Road' working in old terms) should only be used in Station Limits and between Thingley Yard and both platforms at Chippenham. Remember, this is 1944!

Troop trains and Mail trains have been given extended station dwell times.

Beware of locos entering at Swindon Loco Sidings as they don't request permission to enter; you just get a phone call from the Driver saying he's waiting at the entry point. If you have an inbound loco from Thingley which is running late, then you may have to hold it on the Up Relief at Rushey Platt in order to avoid a 'Mexican Stand-off' at the Loco Sidings.

Also be careful you don't route a Swindon P1/P3 Run-Round loco into Cocklebury Sidings instead of the Up Reception. If you do, then it will just disappear and leave you with no loco to attach to the empty stock in the platform.